

Figure 1: Hard shadows: We compare the image fidelity of our algorithm to a pure ray-traced reference solution. From left to right: shadow mapping at 1024^2 , selective ray tracing, ray traced reference, difference selective to reference.

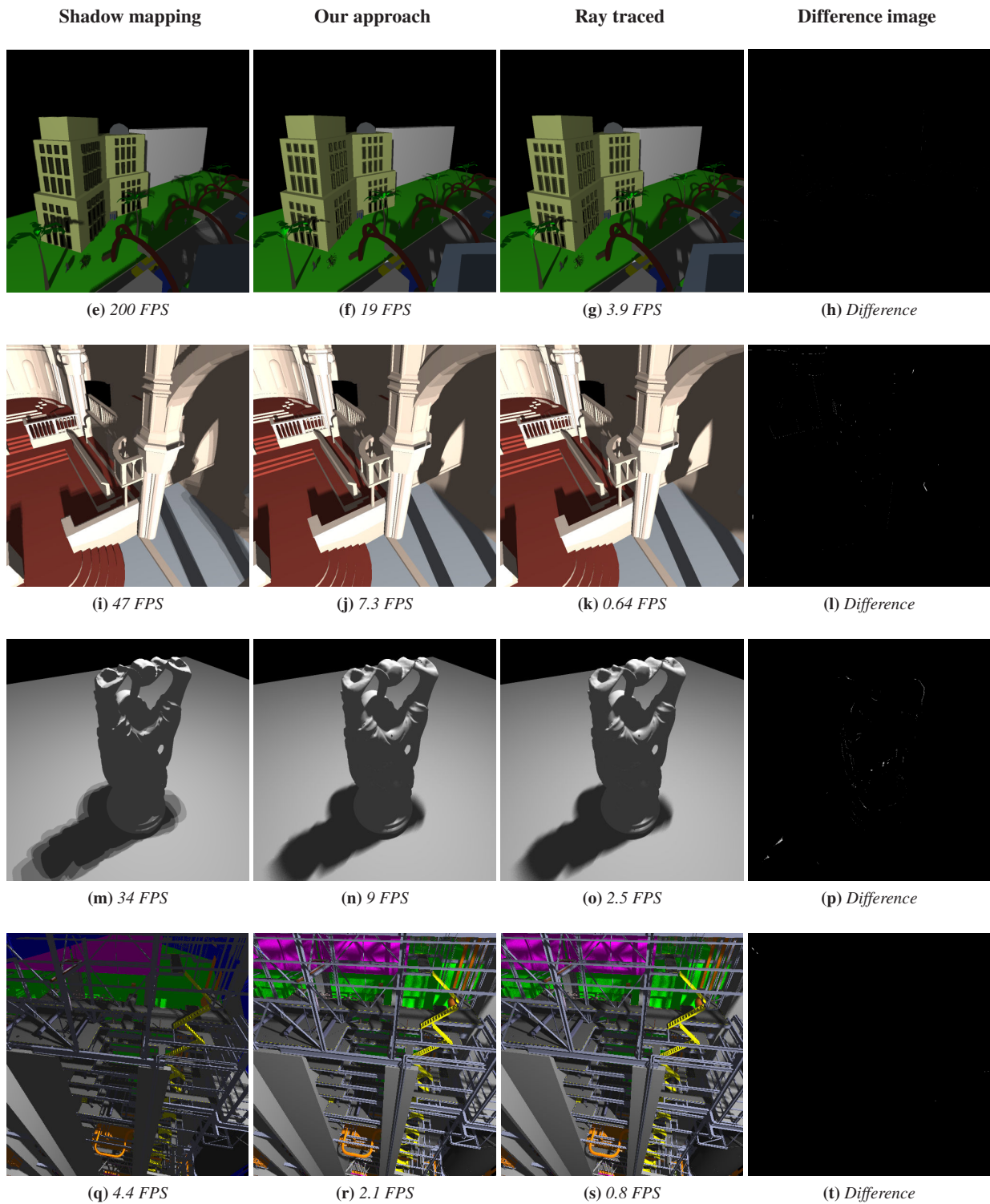


Figure 2: Soft shadows: We compare the image fidelity of our algorithm to a pure ray-traced reference solution. From left to right: shadow mapping with 4 samples at 1024^2 , selective ray tracing, ray traced reference (both at 16 samples/pixel), difference selective to reference.