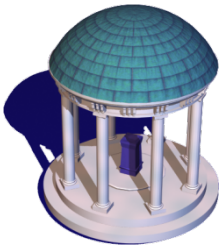


# Robot Motion Planning and Multi-Agent Simulation

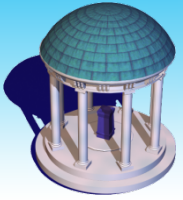


**COMP 790-058 (Fall 2013)**

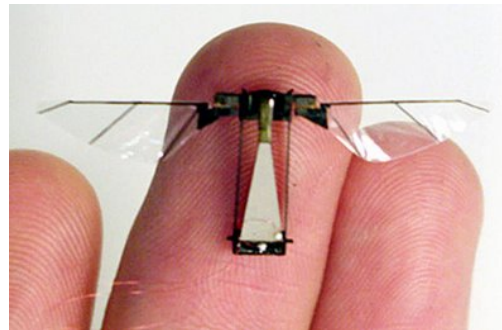
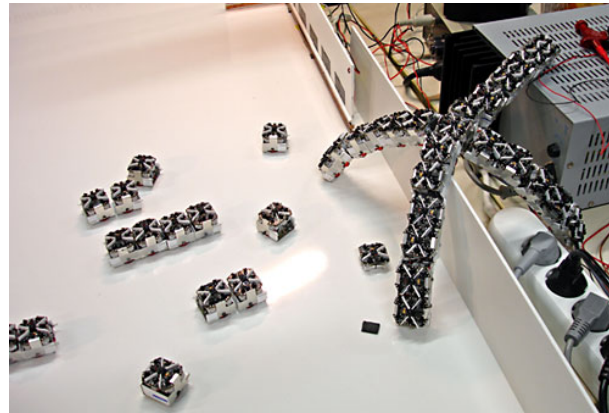
**Dinesh Manocha**

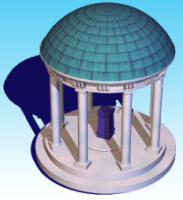
**[dm@cs.unc.edu](mailto:dm@cs.unc.edu)**

**<http://gamma.cs.unc.edu/courses/planning-f13/>**

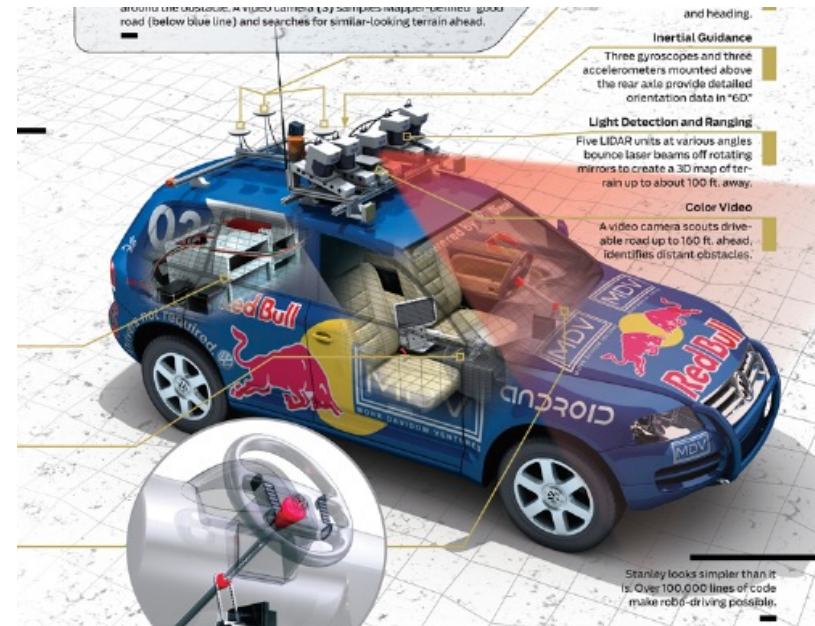


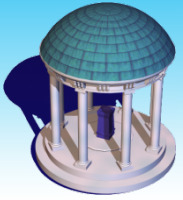
# Robot Era is Coming!





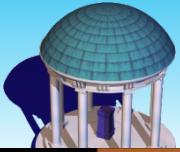
# Robot Era is Coming





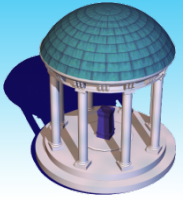
# Motion of Real Robots



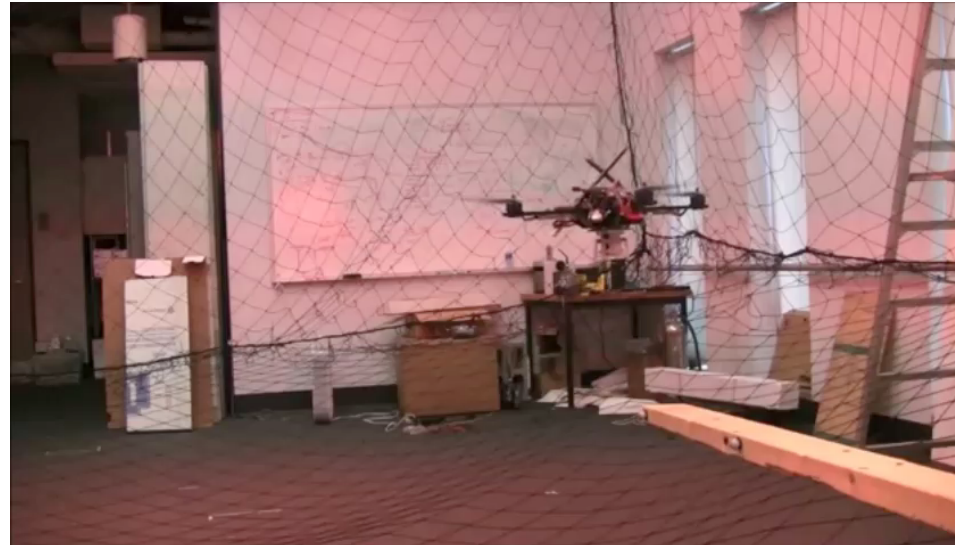
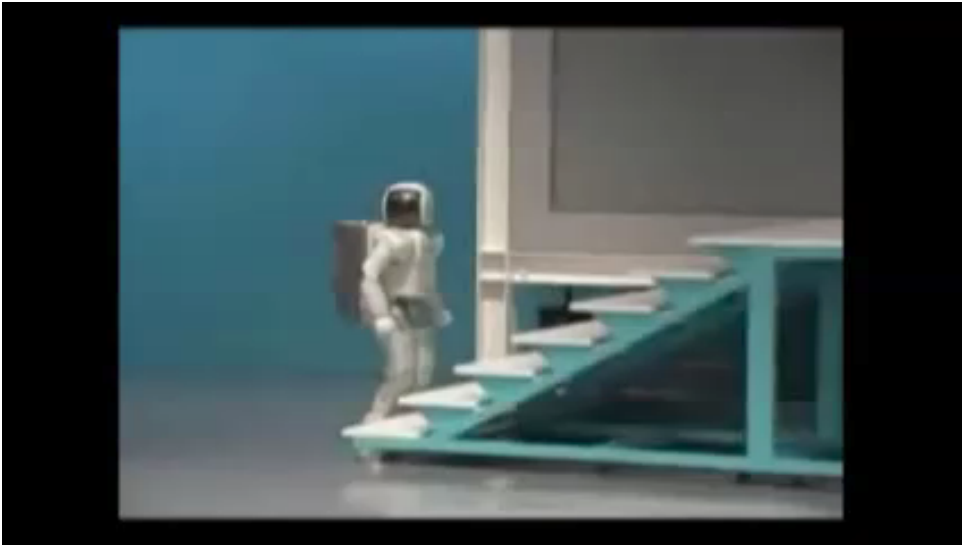


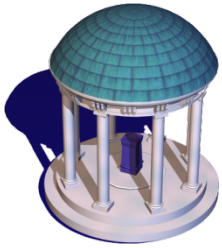
# Robot Era is Coming!



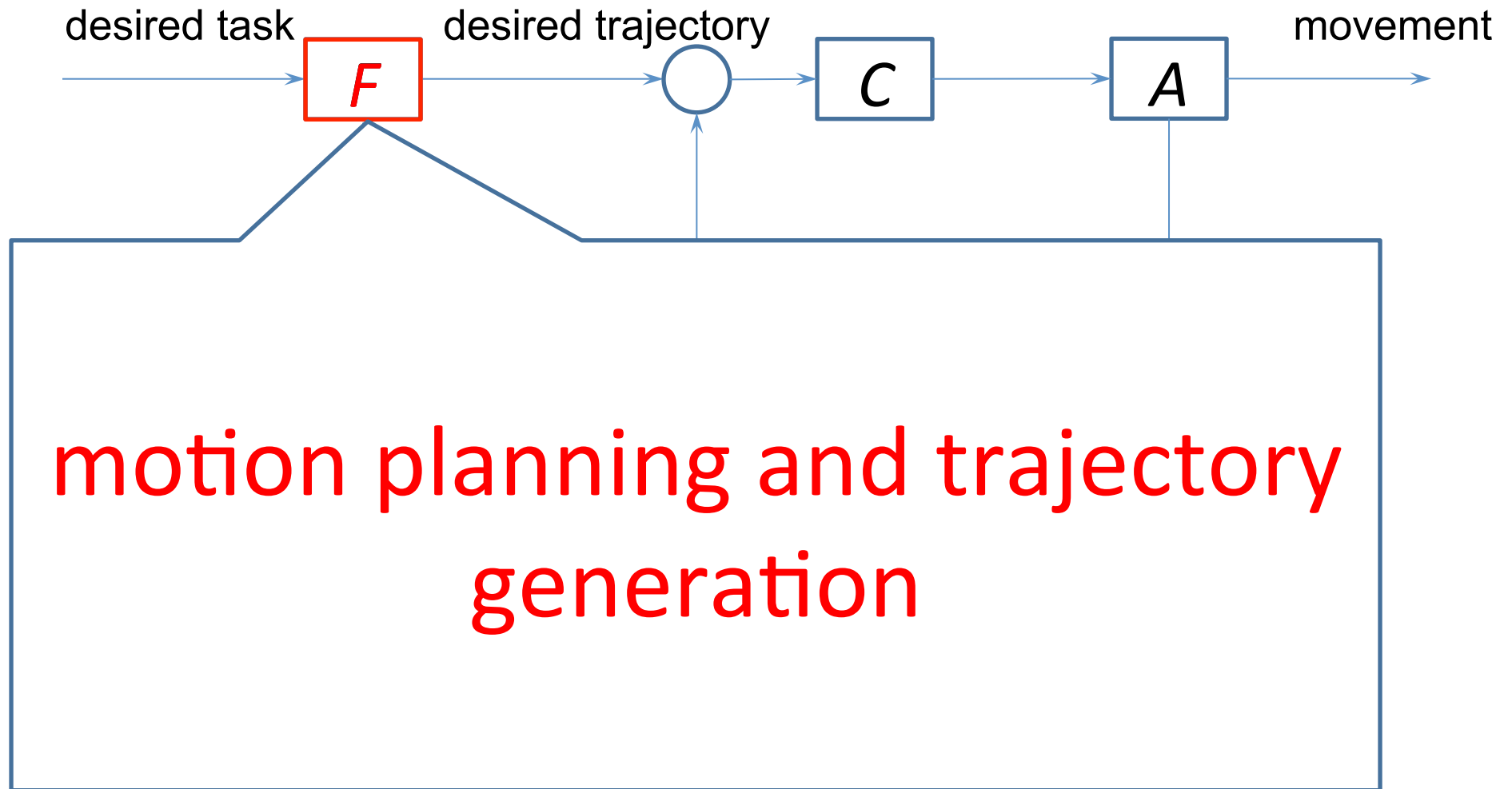


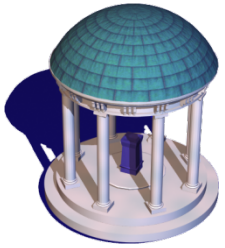
# Robot Era is Coming?





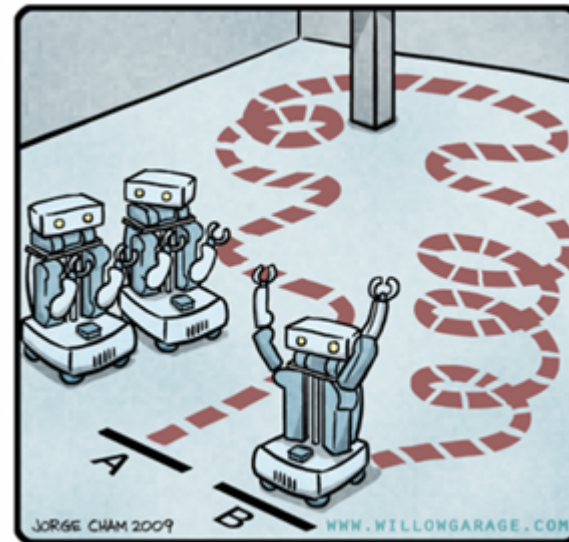
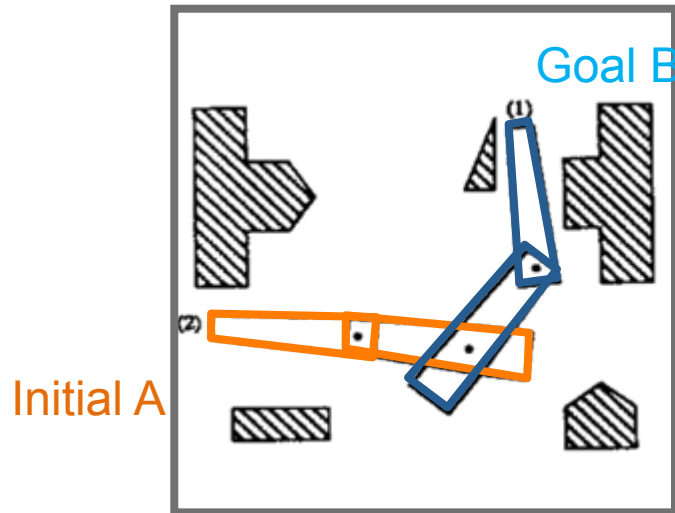
# Robot System



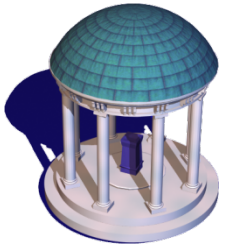


# Robot Motion Planning

- Given **initial setting A** of the robot, find a **valid or optimal** trajectory for the robot to reach **goal B**
  - Collision-free
  - Other constraints (balance)
  - Optimal criteria (shortest path, min-time ...)

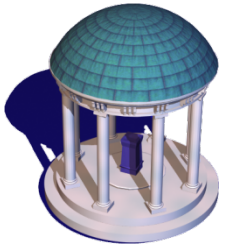




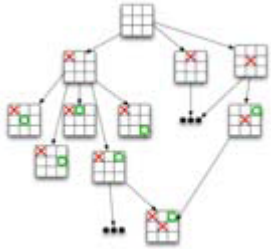


# Motion Planning

**Motion planning** (a.k.a., the "navigation problem", the "piano mover's problem") is a term used in robotics for the process of detailing a task into discrete motions (Wikipedia)



# Motion Planning (the words)



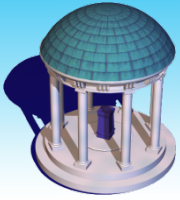
- **Planning:** a matter of symbols and graph search



- **Motion:** a continuous function from time to space



- **Motion Planning:** a computational topology problem



# Motion in Virtual Worlds

---

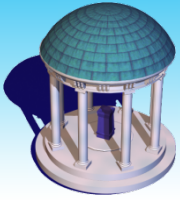
- Computer games
- Computer generated simulations
- Virtual prototyping systems

Examples: 1.

[http://www.plm.automation.siemens.com/en\\_us/products/open/kineo/index.shtml](http://www.plm.automation.siemens.com/en_us/products/open/kineo/index.shtml) (Kineo)

2. <http://youtube.com/watch?v=5-UQmVjFdqs>

3. <http://www.massivesoftware.com/>



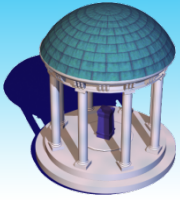
# Smart Robots or Agents

---

- **Autonomous agents** that sense, plan, and act in real and/or virtual worlds
- Algorithms and systems for representing, capturing, planning, controlling, and rendering **motions of physical objects**
- **Applications:**
  - ◆ Manufacturing
  - ◆ Mobile robots
  - ◆ Computational biology
  - ◆ Computer-assisted surgery
  - ◆ Digital actors

# Goal of Motion Planning

- Compute **motion strategies**, e.g.:
  - geometric paths
  - time-parameterized trajectories
  - sequence of sensor-based motion commands
  - aesthetic constraints
- To achieve **high-level goals**, e.g.:
  - go to  $A$  without colliding with obstacles
  - assemble product  $P$
  - build map of environment  $E$
  - find object  $O$

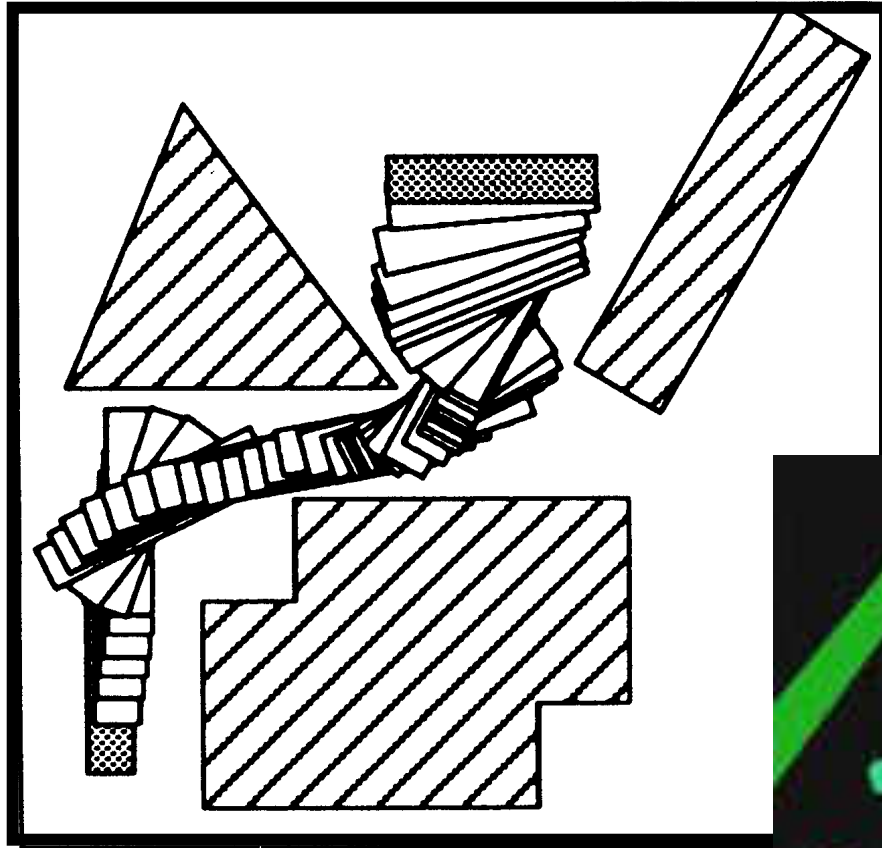


# Basic Motion Planning Problem

---

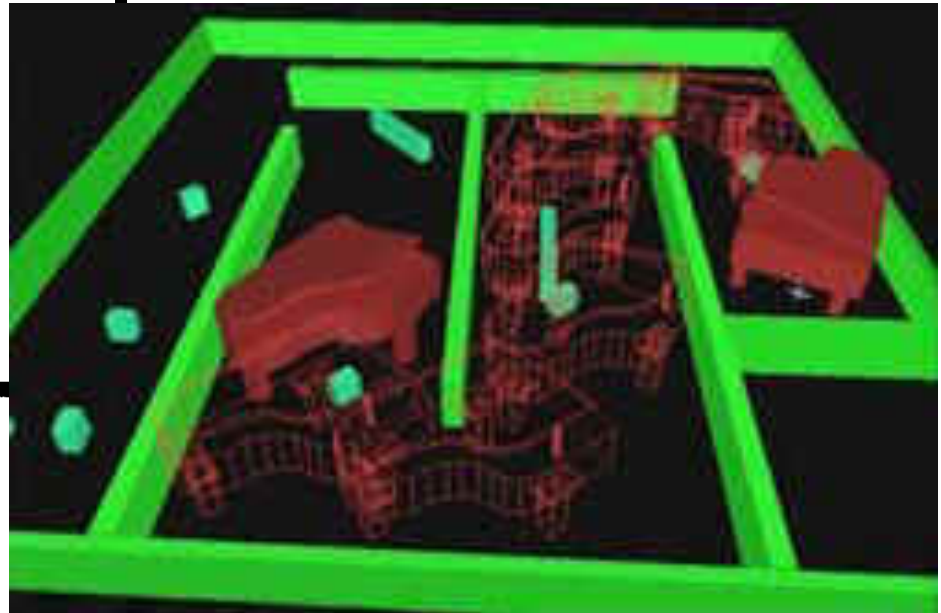
- **Statement:**  
*Compute a collision-free path for an object (the robot) among obstacles subject to CONSTRAINTS*
- **Inputs:**
  - ◆ Geometry of robot and obstacles
  - ◆ Kinematics of robot (degrees of freedom)
  - ◆ Initial and goal robot configurations (placements)
- **Outputs:**
  - ◆ Continuous sequence of collision-free robot configurations connecting the initial and goal configurations

# Examples with Rigid Object

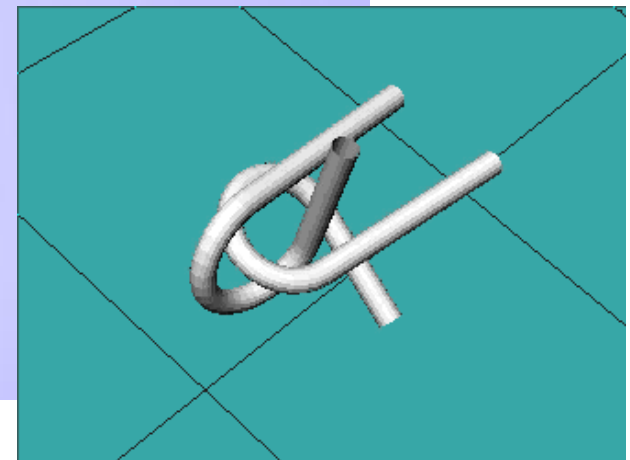
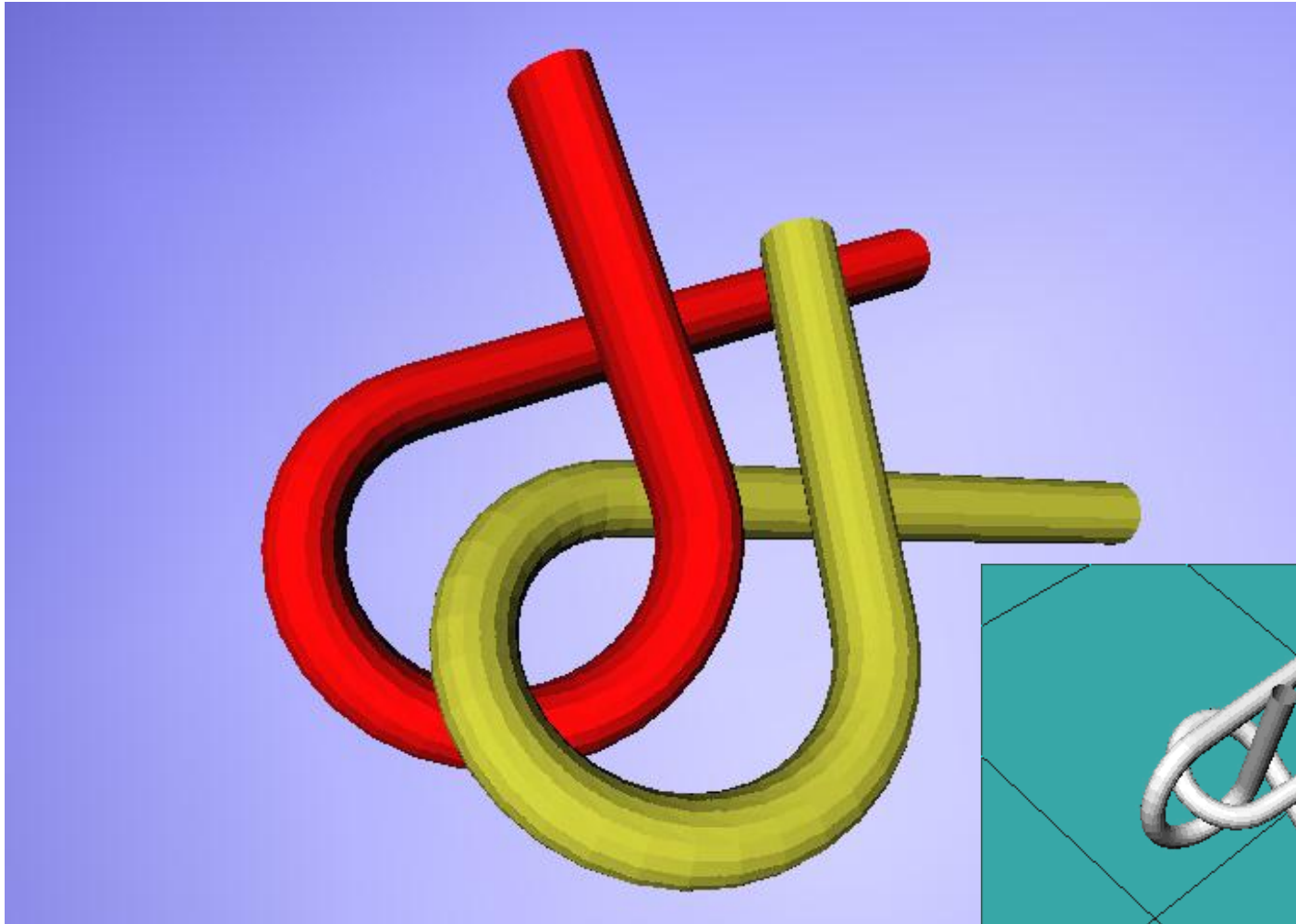


→ Ladder problem

Piano-mover problem ←

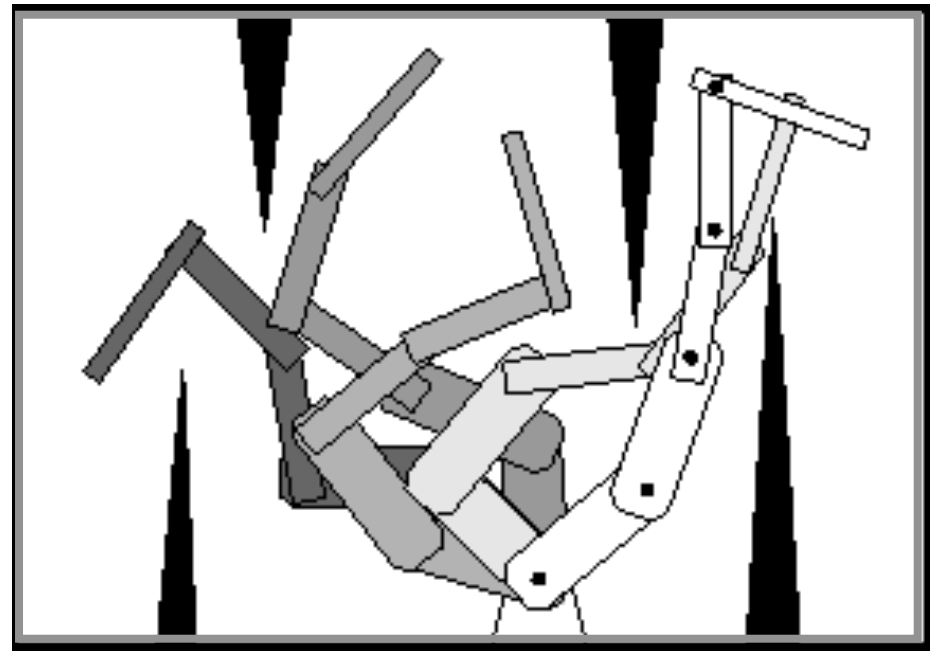
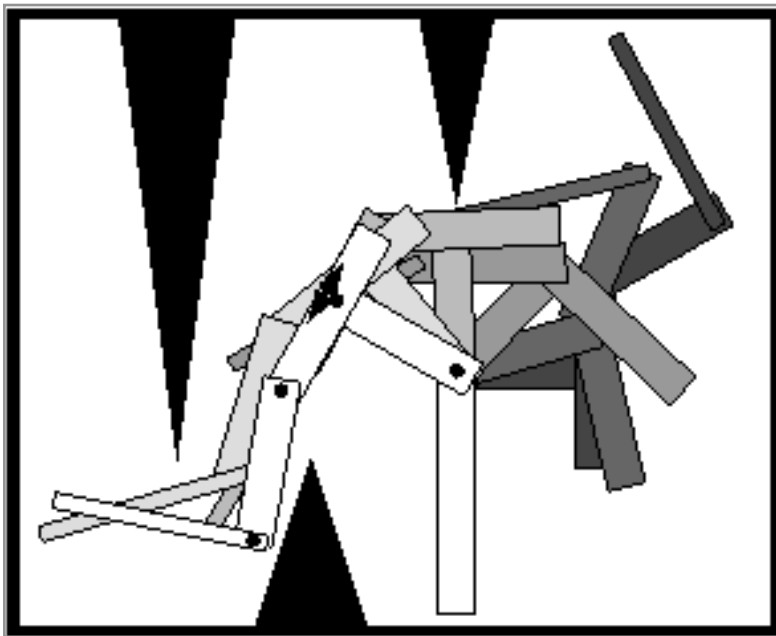


# Is It Easy?





# Example with Articulated Object



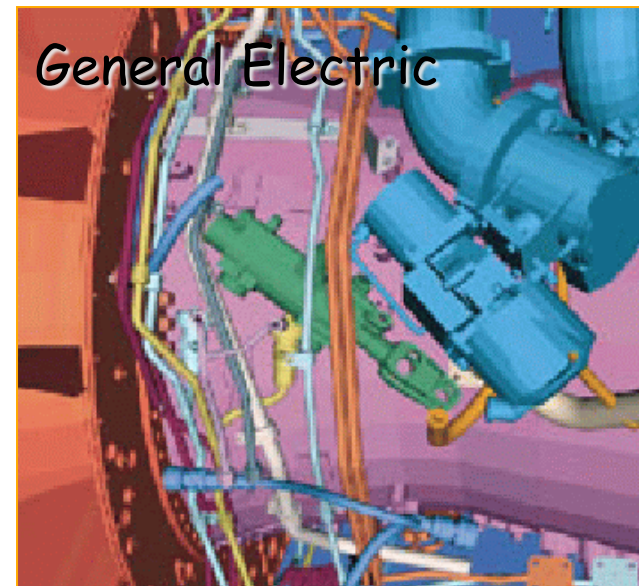
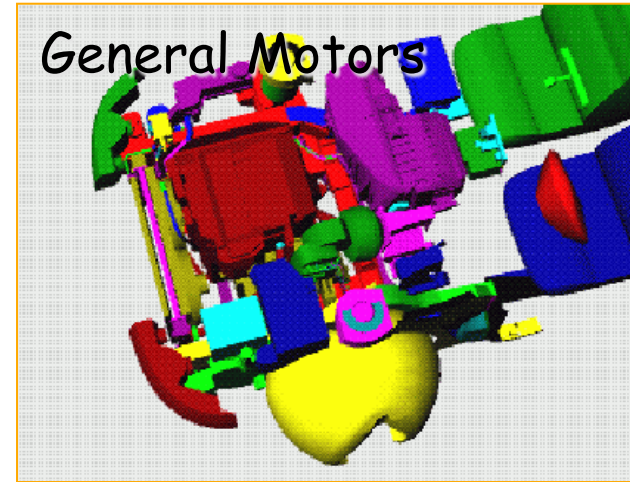
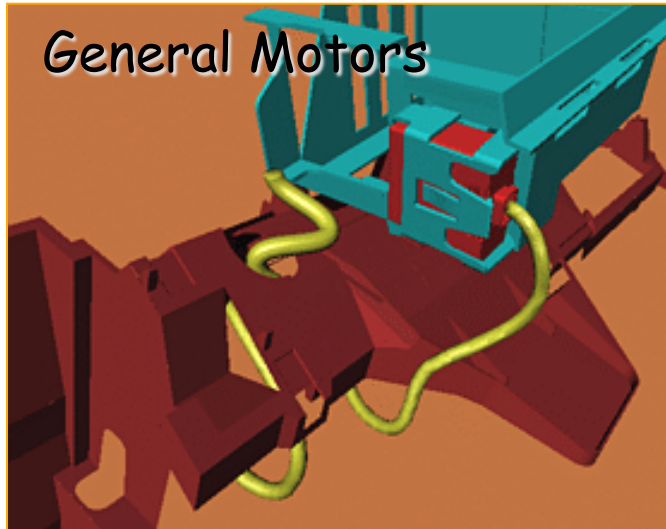
# Some Extensions of Basic Problem

- Moving obstacles
- Multiple robots
- Movable objects
- Assembly planning
- Goal is to acquire information by sensing
  - Model building
  - Object finding/tracking
  - Inspection
- Nonholonomic constraints
- Dynamic constraints
- Stability constraints
- Optimal planning
- Uncertainty in model, control and sensing
- Exploiting task mechanics (sensorless motions, under-actuated systems)
- Physical models and deformable objects
- Integration of planning and control
- Integration with higher-level planning

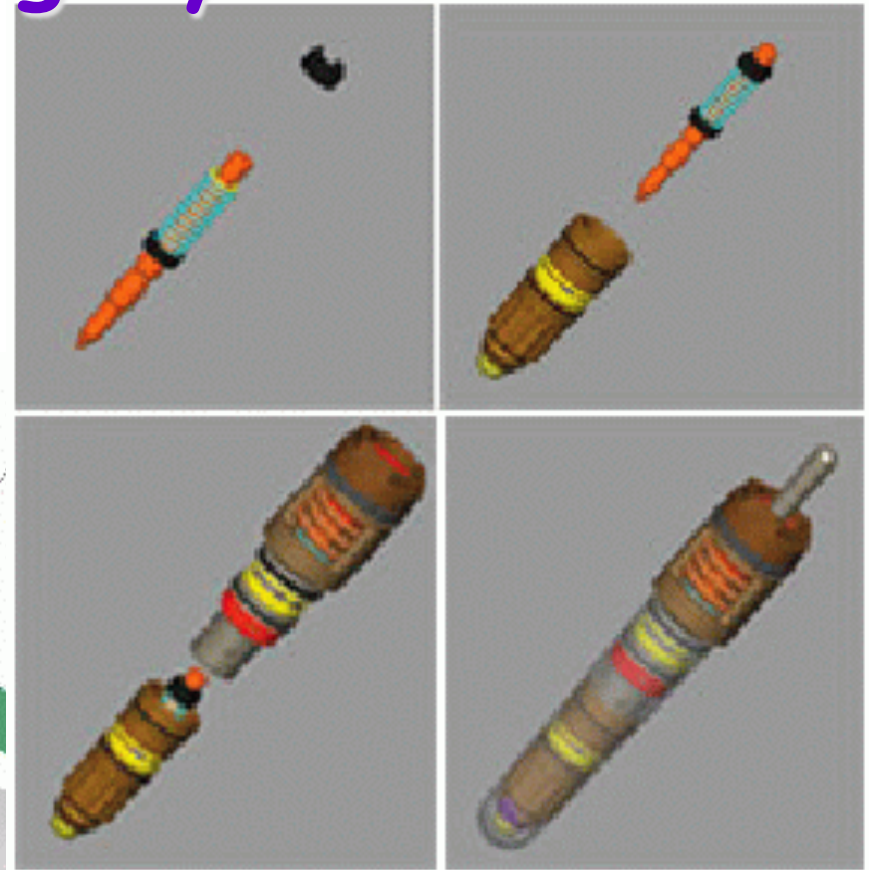
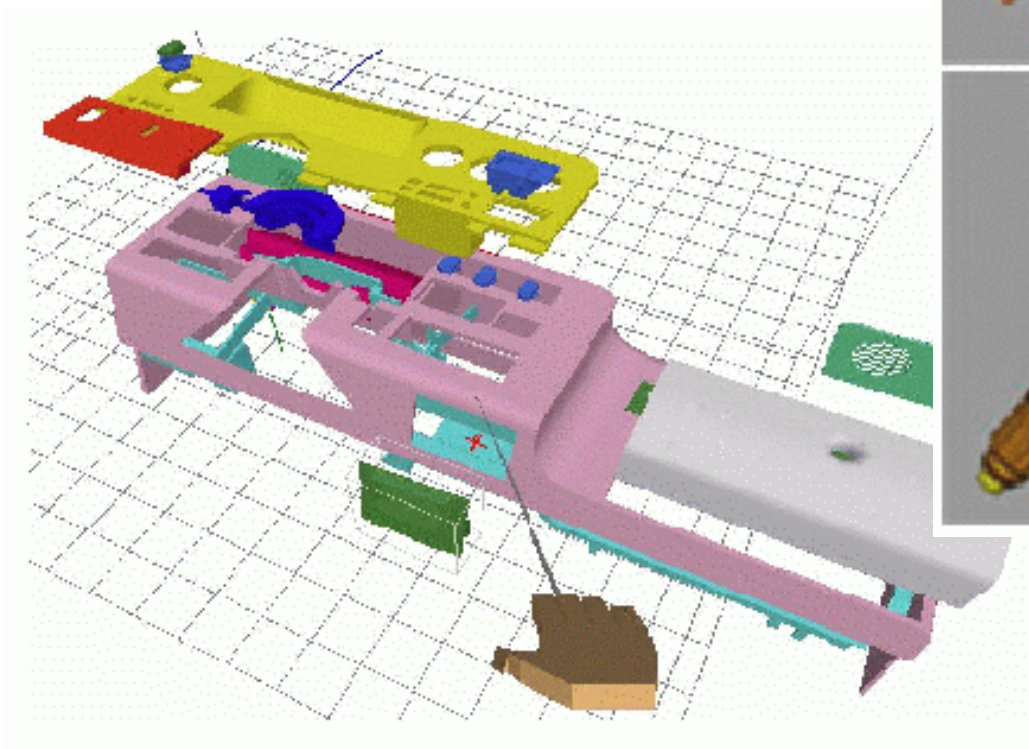
# Examples of Applications

- Manufacturing:
  - Robot programming
  - Robot placement
  - Design of part feeders
- Design for manufacturing and servicing
- Design of pipe layouts and cable harnesses
- Autonomous mobile robots planetary exploration, surveillance, military scouting
- Graphic animation of “digital actors” for video games, movies, and webpages
- Virtual walkthru
- Medical surgery planning
- Generation of plausible molecule motions, e.g., docking and folding motions
- Building code verification

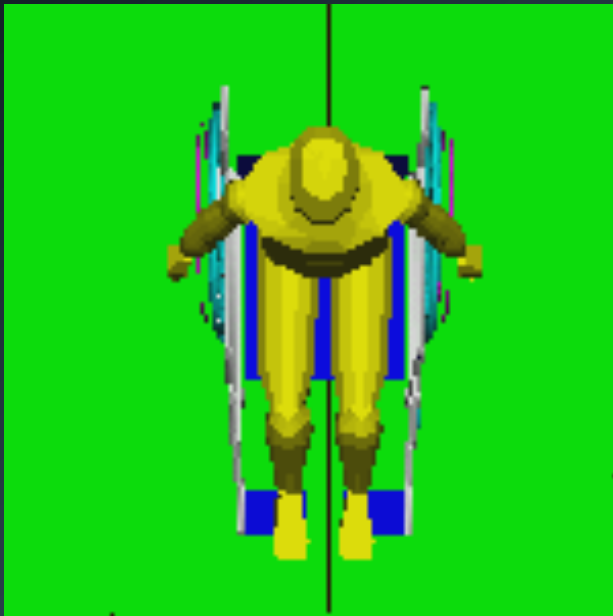
# Design for Manufacturing/ Servicing



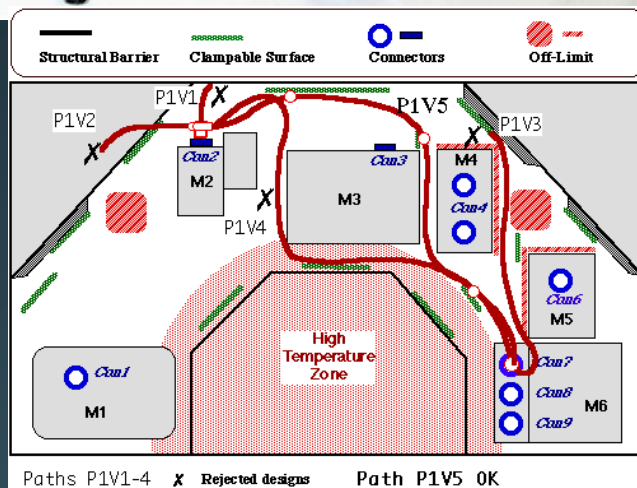
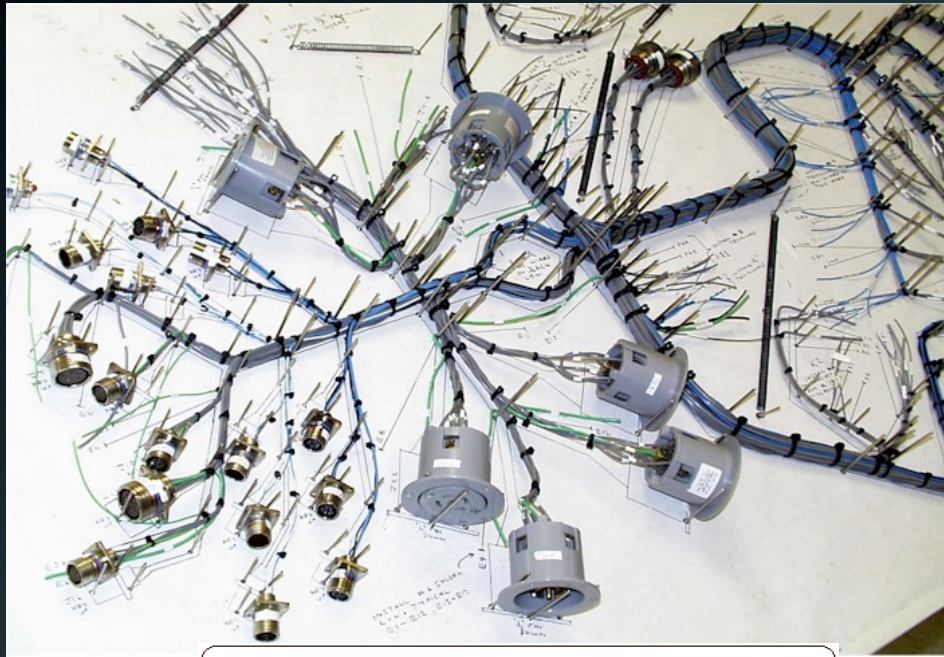
# Assembly Planning and Design of Manufacturing Systems



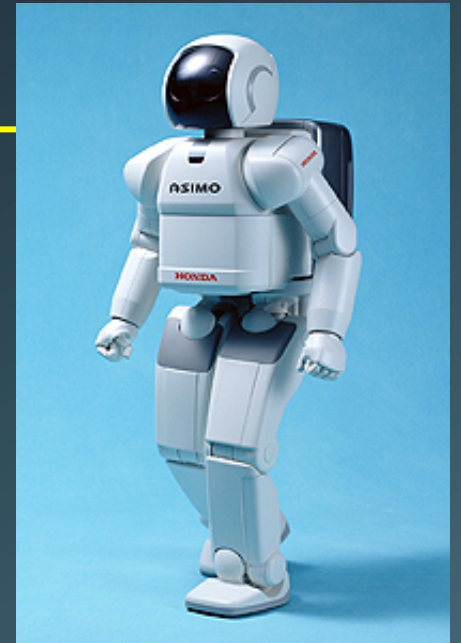
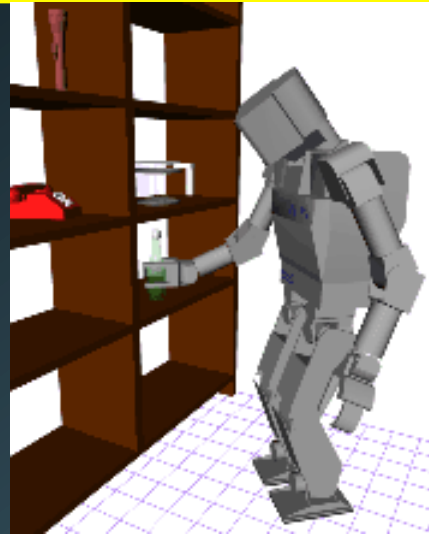
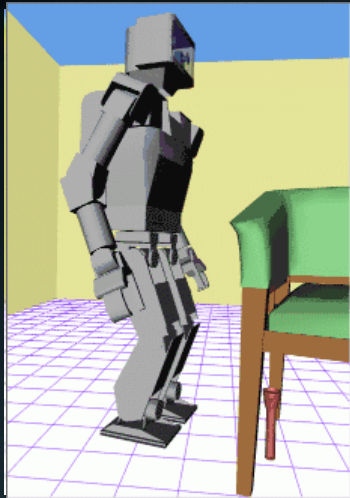
# Application: Checking Building Code



# Cable Harness/ Pipe design



# Humanoid Robot



[Kuffner and Inoue, 2000] (U. Tokyo)



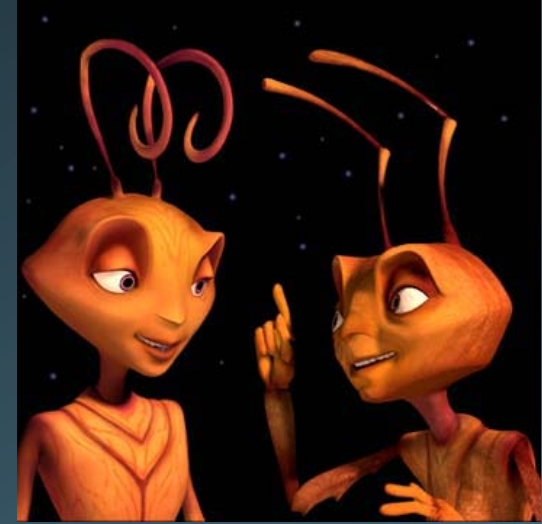
# Digital Actors



A Bug's Life (Pixar/Disney)



Toy Story (Pixar/Disney)



Antz (Dreamworks)



Tomb Raider 3 (Eidos Interactive)



The Legend of Zelda (Nintendo)



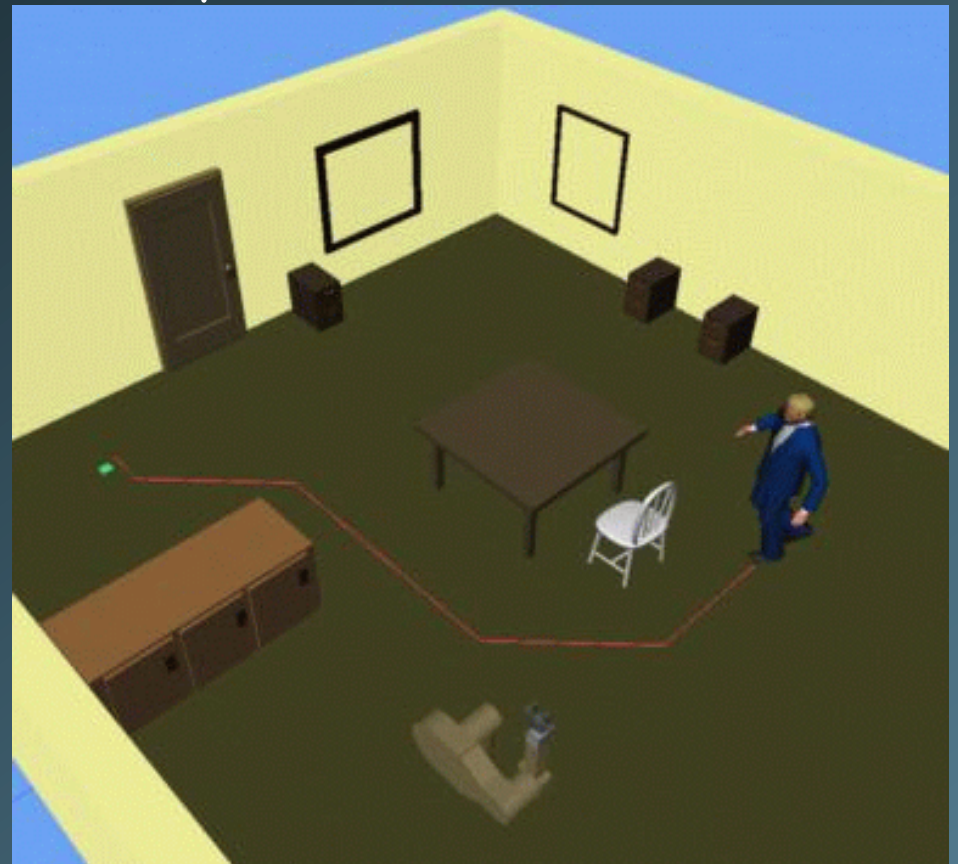
Final Fantasy VIII (SquareOne)

# Motion Planning for Digital Actors

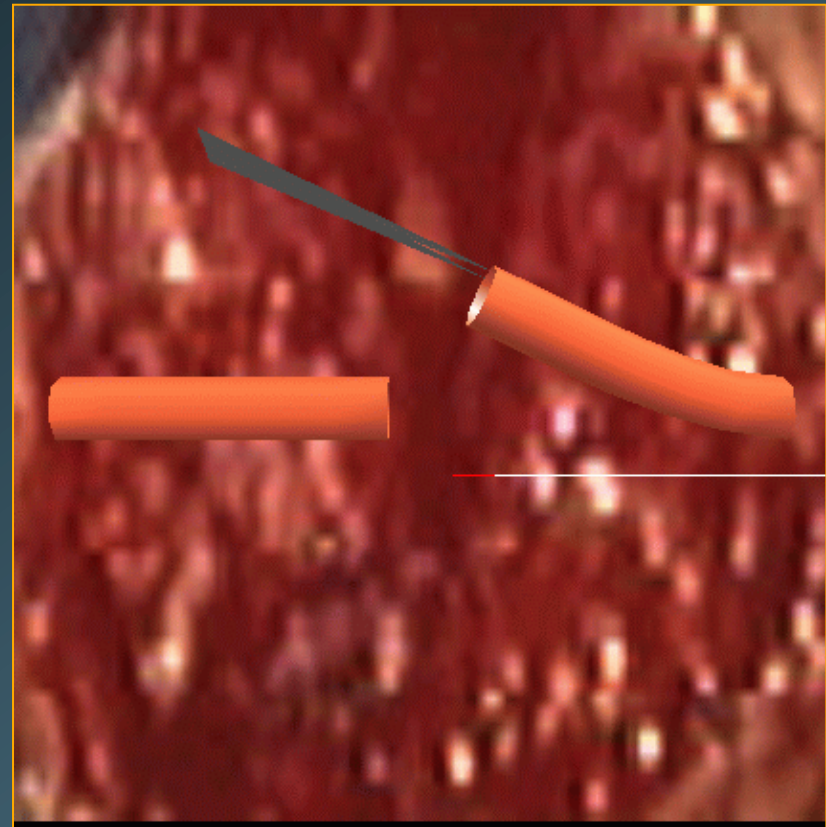
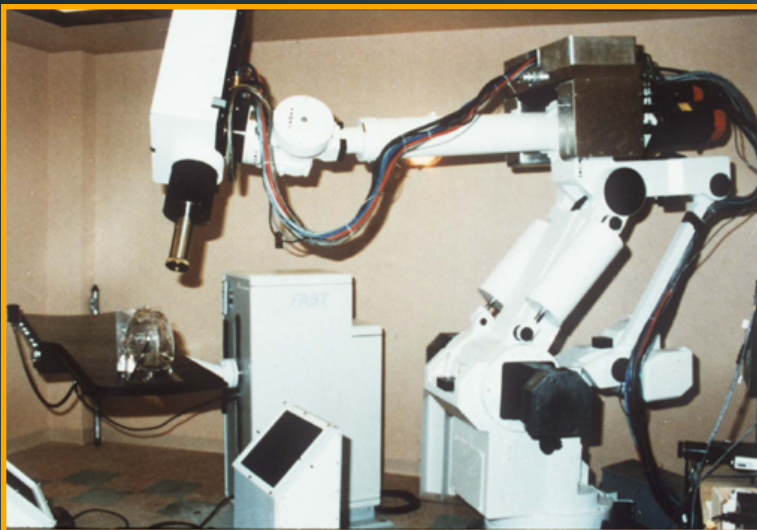
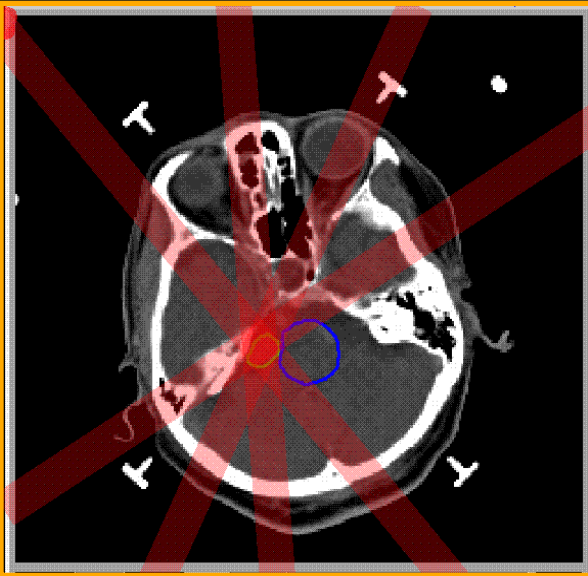
## Manipulation



## Sensory-based locomotion



# Application: Computer-Assisted Surgical Planning

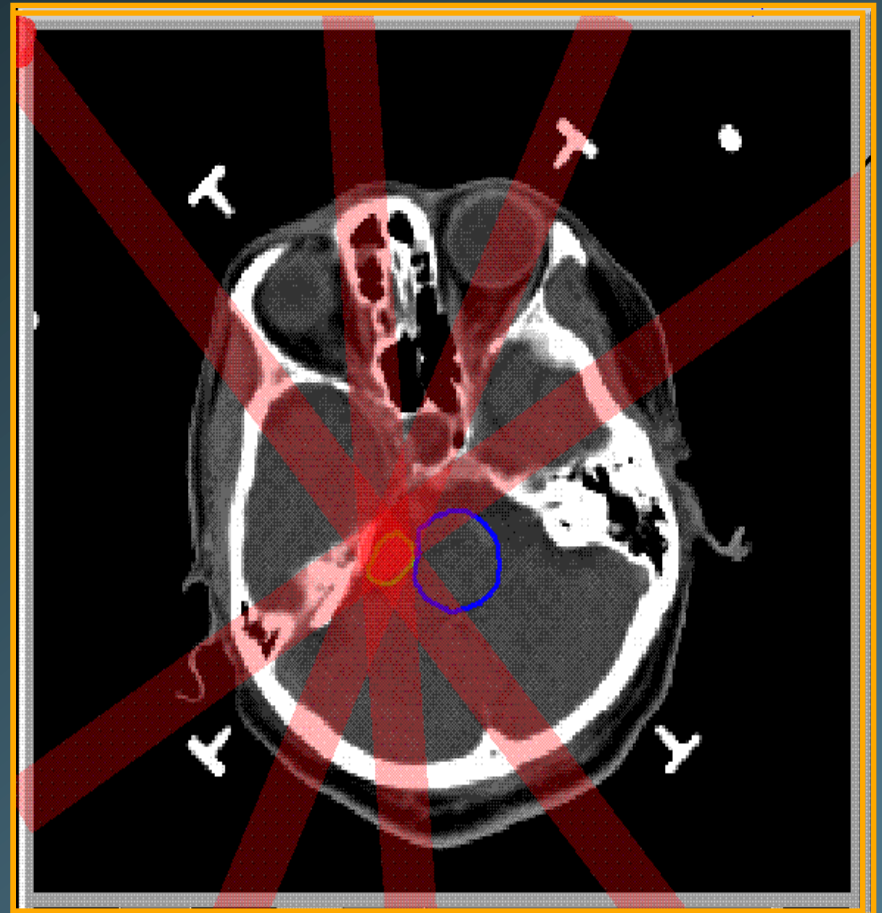


# radiosurgical Planning

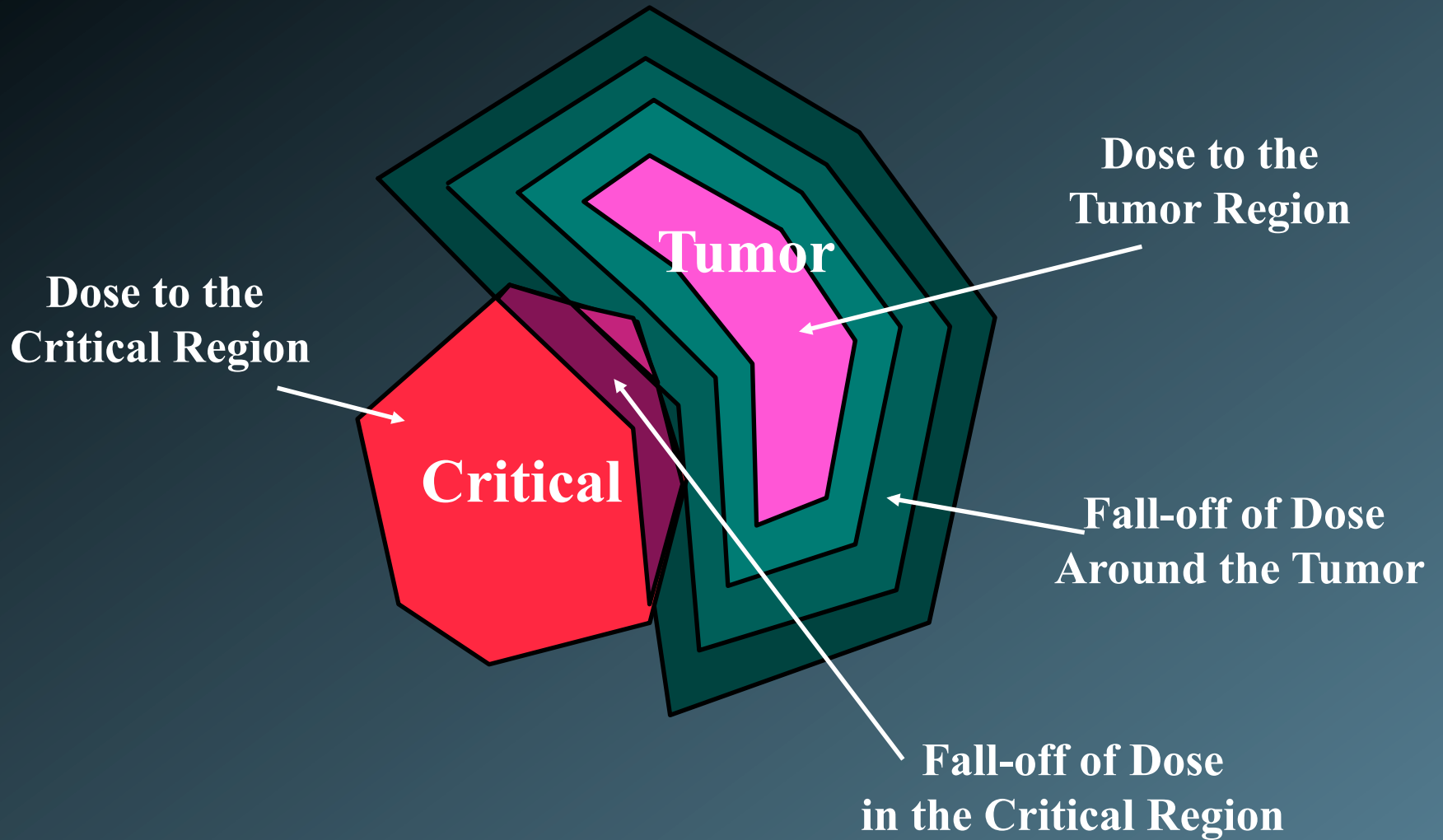
---



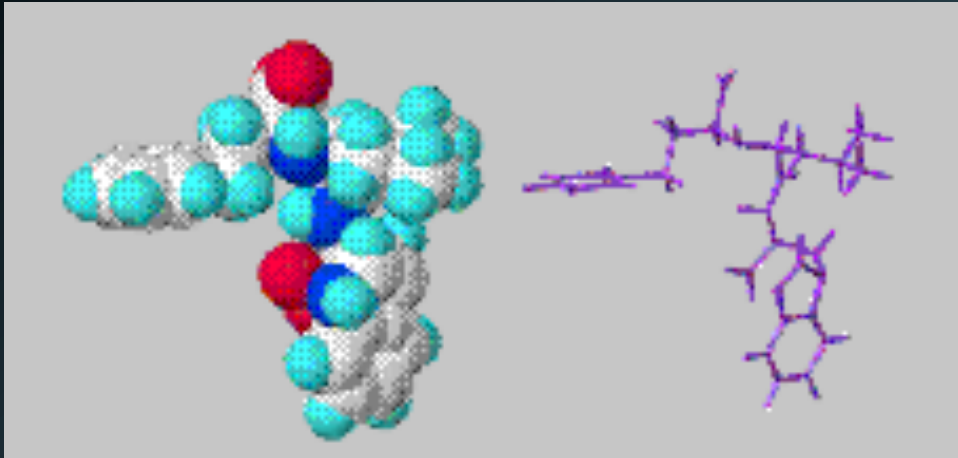
Cyberknife



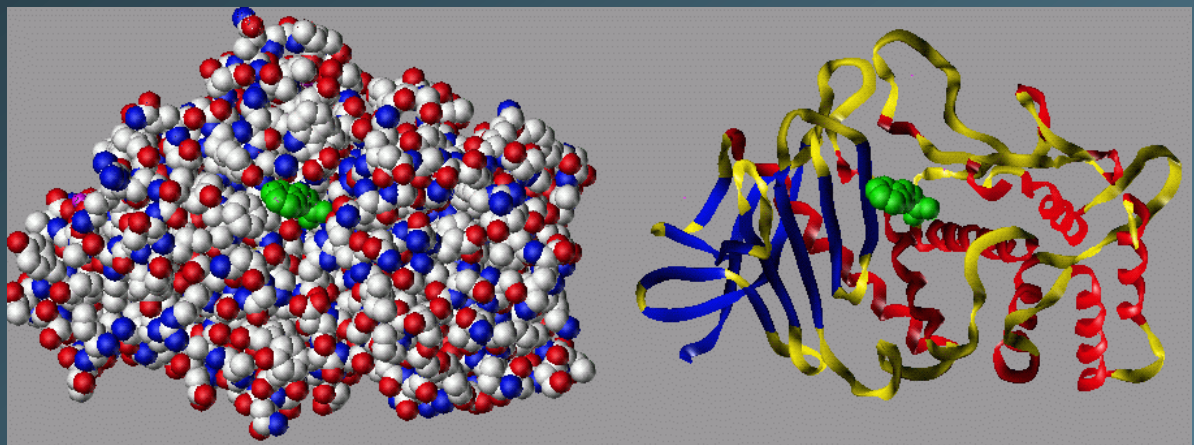
# Surgeon Specifies Dose Constraints



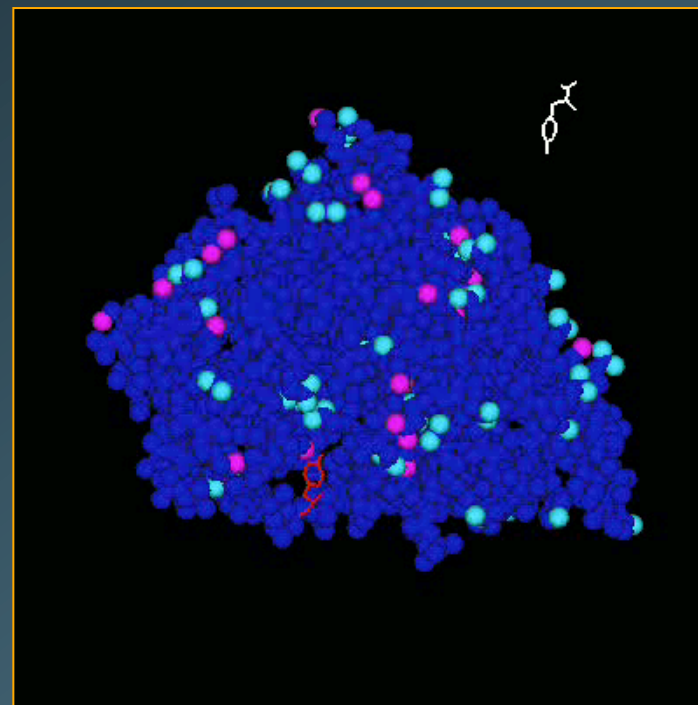
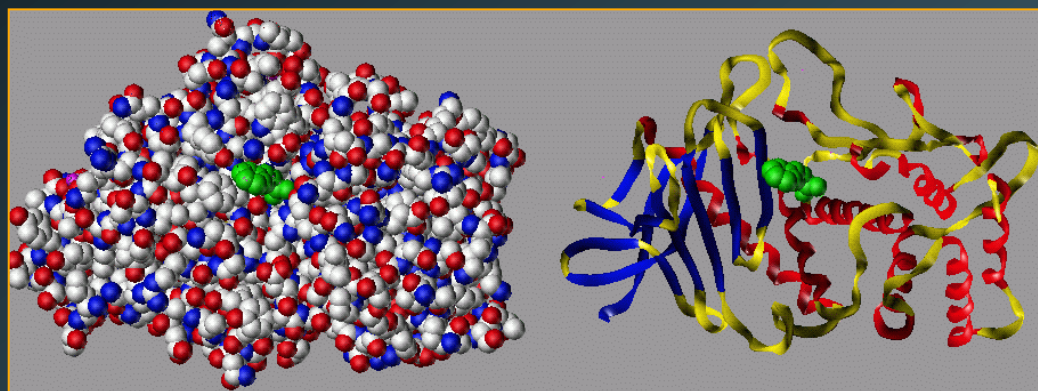
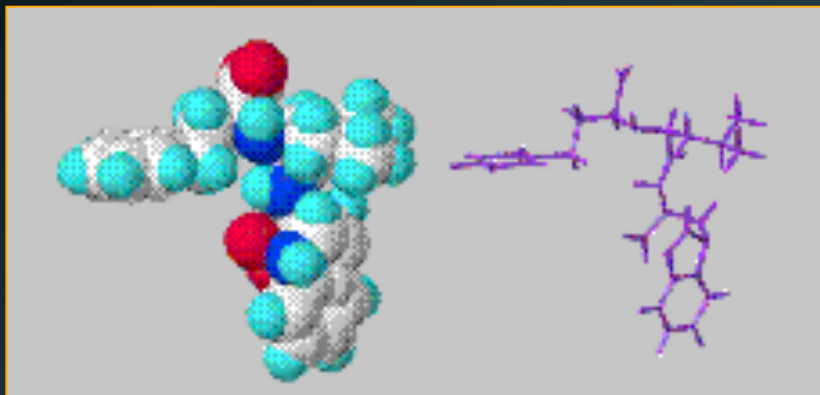
# Study of the Motion of Bio-Molecules

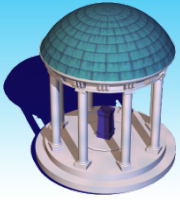


- Protein folding
- Ligand binding



# Application: Prediction of Molecular Motions



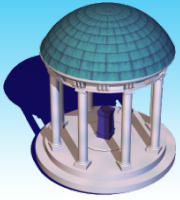


# DARPA Grand Challenge



**Planning for a collision-free 132 mile path  
in a desert**

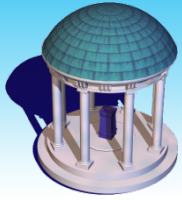




# What is this course about?

---

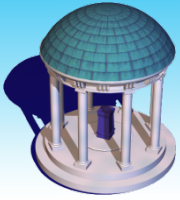
- ◆ Underlying geometric concepts of motion planning
  - Configuration space
- ◆ Motion planning algorithms:
  - Complete motion planning
  - Randomized approaches
- ◆ Kineodynamic (Physics) constraints
- ◆ Character motion in virtual environments
- ◆ Multi-agent and Crowd simulation
- ◆ Local and global collision avoidance



# Do I have the right background?

---

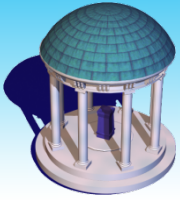
- ◆ Undergraduate algorithms course
- ◆ Exposure to geometric concepts
- ◆ Motion dynamics (Laws of motion)
- ◆ Willingness to read about new concepts and applications!



# Course Load & Grading

---

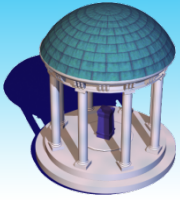
- ◆ 4-6 assignments (40%)
  - Geometric concepts (problems)
  - Implementing randomized motion planning algorithms
  - Multi-agent simulation: programming assignments
  
- ◆ Class participation and a lecture (15%)
  - Lecture topic (consult the instructor)
  
- ◆ Course Project (45%)



# Course Project

---

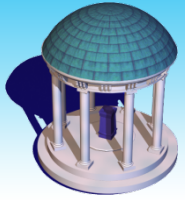
- ◆ Any topic related to robot motion planning and multi-agent simulation
- ◆ Must have some novelty to it!
- ◆ Can work by yourself or in small groups (2-3)
- ◆ Can combine with course projects in other courses
- ◆ Start thinking now of possible course project



# Course Project Schedule

---

- ◆ Project topic proposal (September 20)
- ◆ Monthly updates
- ◆ Mid semester project update (end of October)
- ◆ Final project presentation (During the finals week)
- ◆ Scope for extra credit + publications!

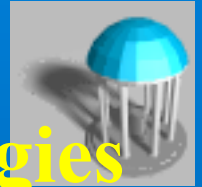


# Multi-Agent Simulation

---

Sean Curtis

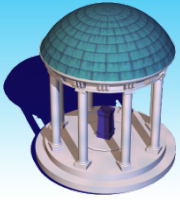
# Physical Robots @ UNC: Plan Motion Strategies



Baxter Robot (\$22K)



Meka Robot (\$300K): Expected



# Motion Planning @ UNC

---

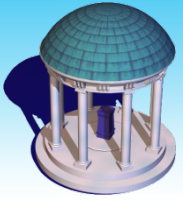
- **Robot Motion Planning**

<http://gamma.cs.unc.edu/research/robotics/>

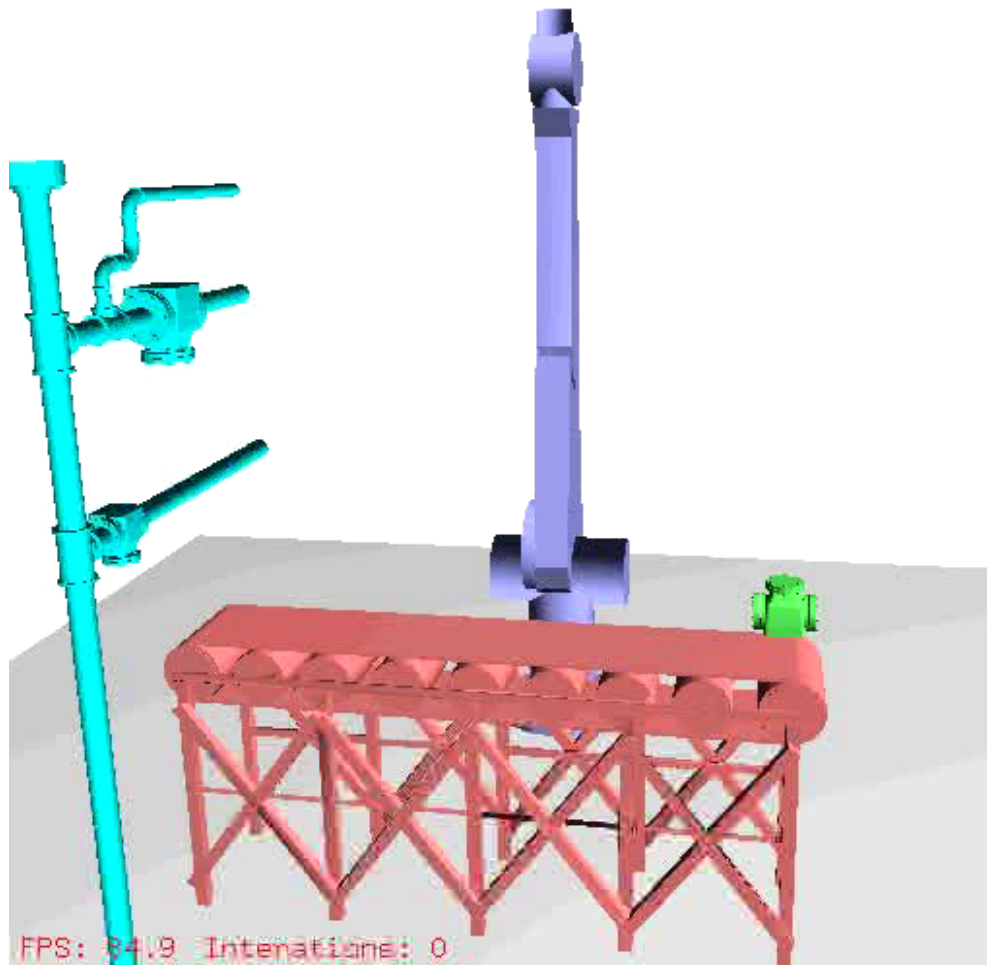
- **Multi-Agent Simulation**

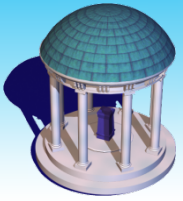
<http://gamma.cs.unc.edu/research/crowds/>





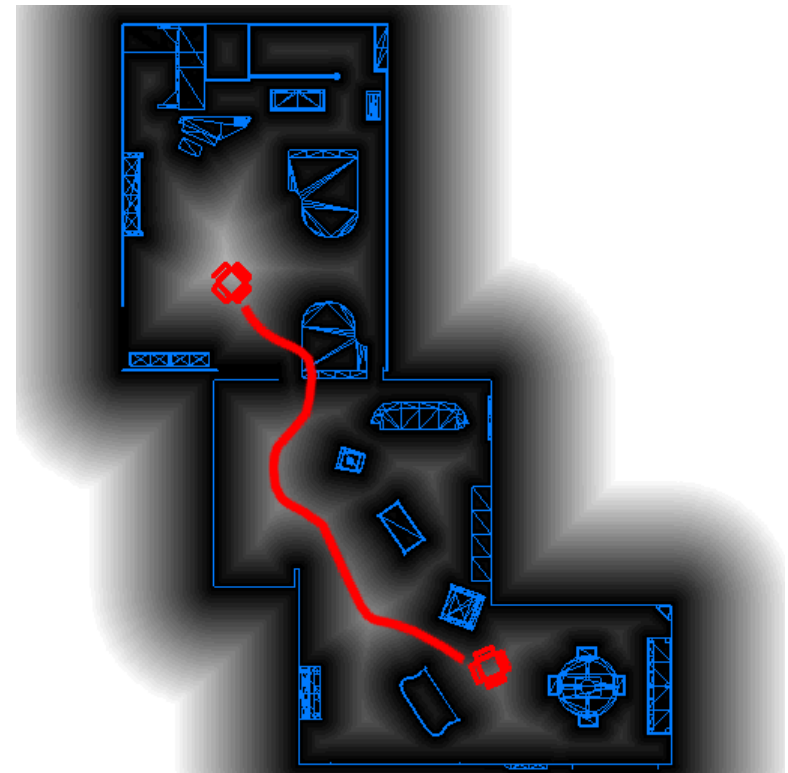
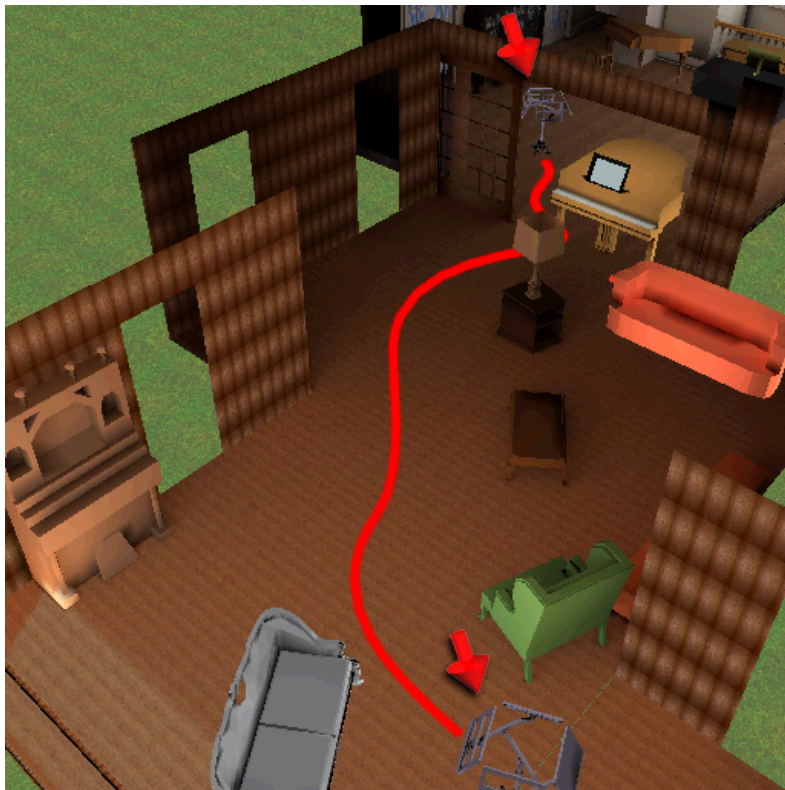
# Virtual Prototyping

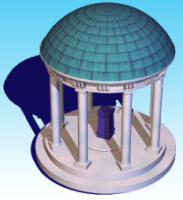




# Motion Planning in Dynamic Environments

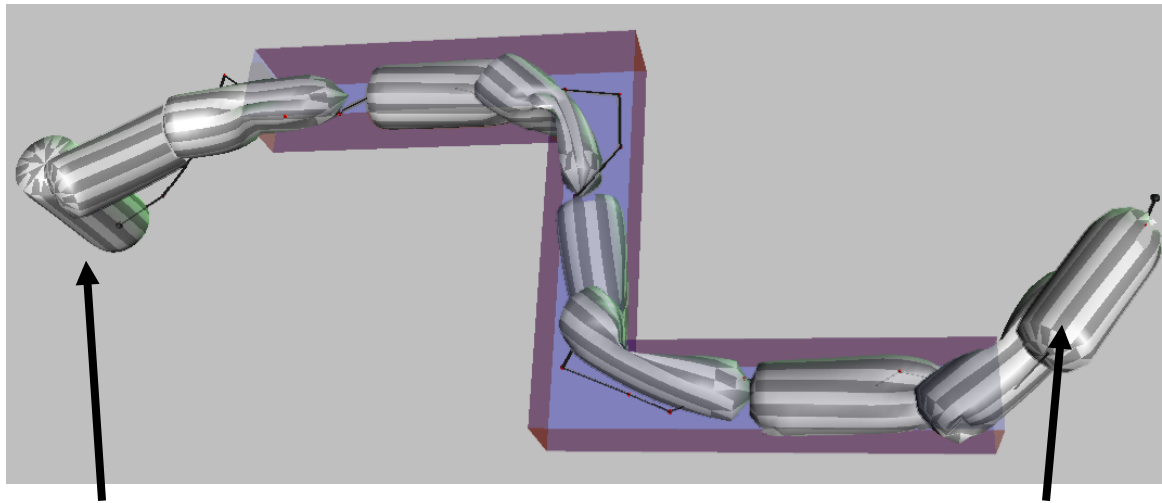
Given the initial & goal configurations, find a viable path with moving obstacles





# Planning of Deformable Robots

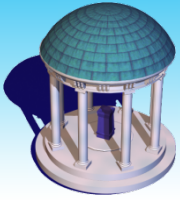
- Extend the classical motion planning problem by allowing the robot to deform in order to follow a path while maintaining physical constraints



Starting position

Final position

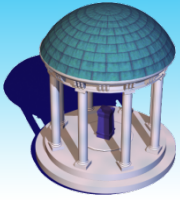
An example planning solution. Note that the robot must deform in order to successfully navigate the turns in the tunnel.



# Motivation

---

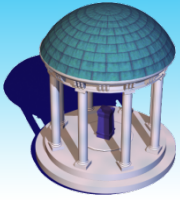
- Surgical planning
- Search and rescue
- Layout for mechanical/electrical systems in complex structures
- Planning of reconfigurable robots



# Path Planning to Aid Catheterization Procedures

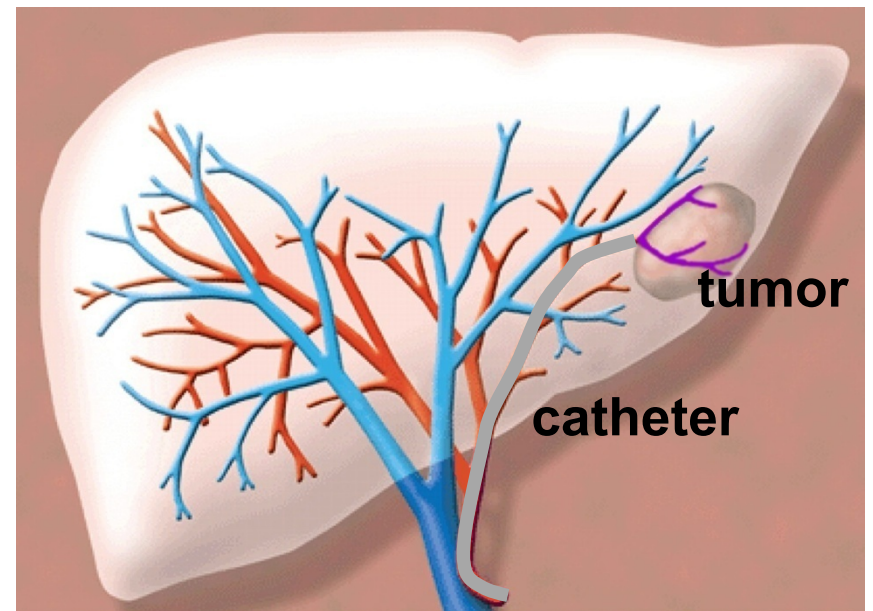
---

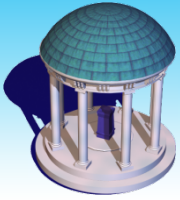
- In medical and surgical procedures, flexible catheters are often inserted in human vessels to
  - ◆ Obtain diagnostic information (blood pressure or flow)
  - ◆ Enhance imaging with the injection of contrast agents
  - ◆ Provide a mechanism to deliver treatment to a specific area



# Liver Chemoembolization

- Catheter is used to inject chemotherapy drugs directly to the blood vessel supplying a liver tumor
- Catheter is inserted into the femoral artery (near the groin) and advanced into the selected liver artery
  - ◆ **A fluoroscopic display and the resistance felt from the catheter are used to determine how it should be advanced, withdrawn, or rotated**
- Chemotherapy drugs followed by embolizing agents are injected through the catheter into the liver tumor

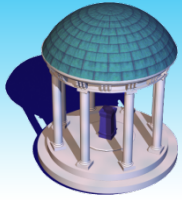




# Liver Chemoembolization

---

- During this procedure, careful selection and manipulation of catheters is essential
  - ◆ Reduced flow and the possibility of reflux of the chemotherapy agent into other arteries may occur if the catheter has a cross-sectional area close to that of the vessel being traversed
  - ◆ Spasms frequently result from the movement of catheters in small vessels, which can also reduce flow in the catheter

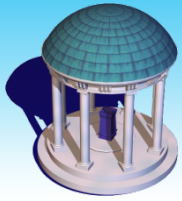


# Planning for Liver Chemoembolization

---

- Accurate motion planning studies with deformable models can provide a vital tool to aid in the catheterization procedure
- Preoperatively, they may be used as part of surgical planning techniques to **help choose the size and properties of the catheter** used
- During the actual procedure, they can be used **to compute the optimal path of the catheter** to the targeted area, ensuring the best possible outcome for the patient

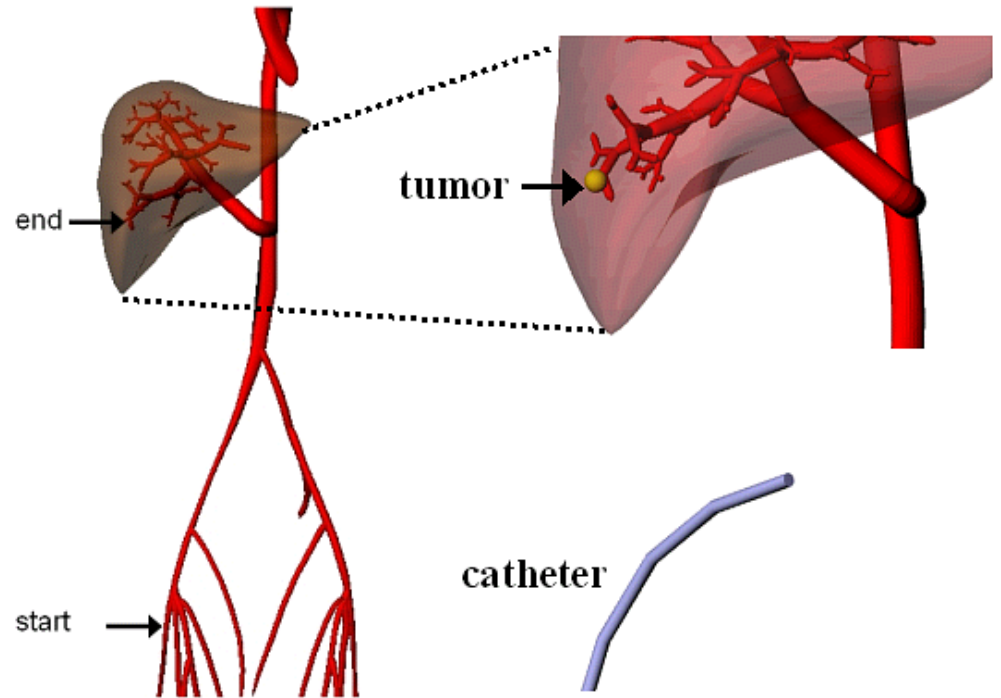


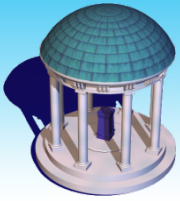


# Motion Planning Application

- We have been investigating the application of our algorithm to plan the path of a flexible catheter, inserted at the femoral artery, to a specific liver artery supplying a tumor

- ◆ **Environment:** 3D models of the liver and blood vessels obtained from the 4D NCAT phantom, a realistic computer model of the human body
- ◆ **Deformable robot:** Catheter was modeled as a cylinder with a length of 100 cm and a diameter of 1.35 mm



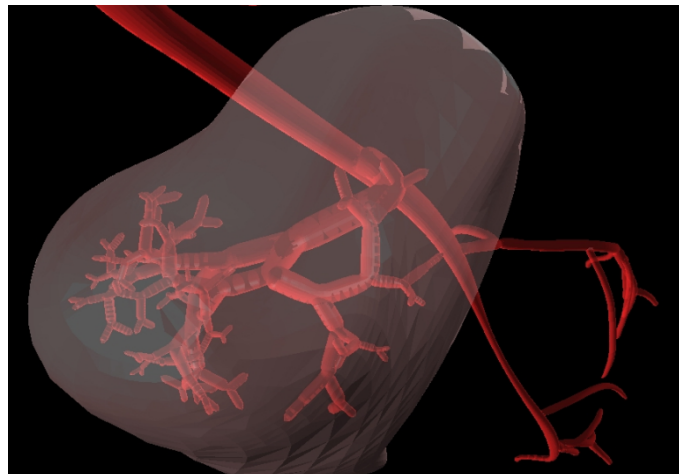


# Benchmark: Liver

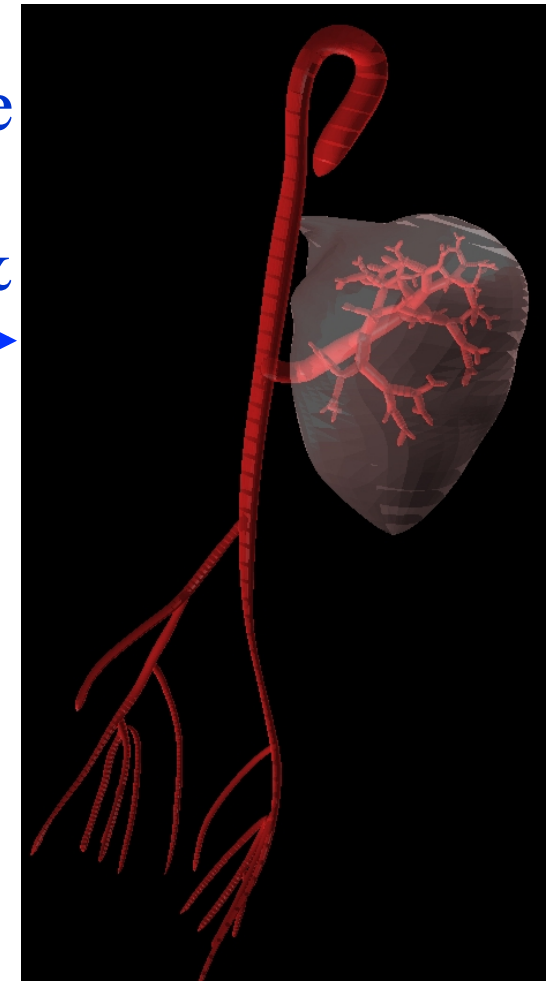


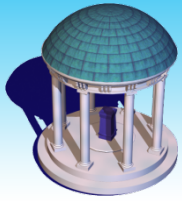
A catheter enters the left artery.

A closer view of liver and its internal arteries



A bird's eye view of the entire liver & arteries →





# Motion Planning for Catheterization Procedures

---



Path Planning for  
Deformable Robots in  
Complex Environments